

Anton Rautanen

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SUMMARY

I am a game/software developer with a strong background in c# programming and unity development. I have worked in the software and game industry for around 7 years doing different jobs from backend coding for customers or our internal tools and doing internal tools for unity for our own games and some prototyping unreal games with c++.

WORK EXPERIENCE

Software/Game developer at Platonic Partnership Oy

july 2019 - present

- Backend coding for multiple projects in php
- multiple game and customer projects that were made using unity engine and one prototype for unreal engine
- one customer project that used vr was developed first using Unity engine.
- Rest api using asp.net and Entity Framework for managing database and migration and its hosted in Azure
- One mobile project, that used xamarin/maui and c#

Research assistant At university of Turku

april 2023 - May 2024

Same tasks as during civil service time, with added documentation writing

Civil service at University of Turku

Sept 2022 - Mar 2023

Designing and developing a game for Research usage, using unity and c#. Also developing and fixing VILLE learning environment using Java and Vaadin.

Project work at Astalo Games Oy

june 2018 - august 2018

I was contracted to create a prototype game using Photon Quantum multiplayer library, using unity engine.

Intership at Astalo Games Oy

May 2016 - September 2016

Mandatory internship for university of applied sciences. Job task where to assist development of Car game, that used unity engine and c# as programming language.

EDUCATION

2018 - 2025 Computer Science (Interaction Design) at **University of Turku**

2014 - 2018 Business Information Technology at **Vaasa university of applied sciences**

TECHINCAL SKILLS

Languages c#, php, c/c++, SQL, java, javascript

Technologies Docker, Azure, Git, .Net framework, Unity game engine, Latex, VR, little bit of Unreal engine

VOLUNTEER WORK

2025 - present **Turku Game Hub board member**
2018 - present **IGDA Turku hub volunteer and co-lead, starting from 2025**
2020 - 2022 **IGDA Finland board member**
2016 - 2018 **IGDA Vaasa hub co-founder and volunteer**